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Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (Currently Amended) A method of debugging an executing service on a pipelined CPU architecture having a pipeline, the method comprising:

setting a breakpoint within an executing service;
executing one or more no-op instructions to flush the pipeline, if there is data in the pipeline that needs to be saved;

saving a minimum state of the executing service;
setting a program counter of the executing service to point to a save stub;

setting the program counter of the executing service to point to a restore stub; and

restoring the state of the executing service.

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2. (Original) The method of claim 1 further comprising:
executing debug commands within the executing service.

3. (Original) The method of claim 1 wherein setting the breakpoint further comprises:

locating an original instruction within the executing service to set the breakpoint;

inserting a breakpoint instruction at the breakpoint;
starting the executing service;

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waiting for the breakpoint to execute;

waiting for memory fetches and configuration loads to complete; and

restoring the original instruction at the breakpoint location.

4. (Original) The method of claim 1 wherein setting the breakpoint comprises:

altering an instruction within the executing service at a breakpoint location; and

invalidating a page cache of the executing service.

5. (Original) The method of claim 1 wherein setting the breakpoint comprises:

setting a breakpoint register to point to a breakpoint location.

6. (Currently Amended) The method of claim 1 wherein saving a minimum state comprises:

saving the executing service registers; and

~~flushing a pipeline of the executing service.~~

7. (Currently Amended) A ~~The~~ method of claim 6 wherein ~~flushing the pipeline further comprises: debugging an executing service on a pipelined CPU architecture, the method comprising:~~

setting a breakpoint within an executing service;

saving a minimum state of the executing service;

setting a program counter of the executing service to point to a save stub;

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setting the program counter of the executing service to point to a restore stub;

restoring the state of the executing service;

determining if registers are unstable;

if registers are unstable, saving the value of any registers that change after each pipeline cycle; and

if the breakpoint location is set on a location that uses old values of registers, saving the old values of the registers before new values are written to the registers.

8. (Original) The method of claim 7 wherein registers are scalar registers or predicate registers.

9. (Currently Amended) The method of claim 1 wherein setting the program counter of the executing service to point to a save stub ~~altering the program counter further comprises:~~

~~setting the program counter of the executing service to point to a save stub;~~

starting execution of the executing service;

executing the breakpoint;

storing configuration registers of the executing service;

saving values of scalar and predicate registers;

saving pipeline registers; and

storing a stack pointer value for a breakpoint location.

10. (Previously Presented) The method of claim 1 restoring the program counter further comprising:

starting the executing service at the breakpoint.

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11. (Original) The method of claim 1 wherein restoring the state further comprises:

if a breakpoint location is on an instruction that does not make use of old values, restoring stable registers;

if the breakpoint location is on an instruction that does make use of old values,

restoring unstable registers, and

reloading the pipeline;

altering the program counter of the executing service to point to the breakpoint location; and

starting execution of the executing service at the breakpoint location.

12. (Original) The method of claim 1 further comprising:

fetching a page of memory of the executing service into an instruction cache;

checking for a checksum error within the page of memory; and

if the executing service is set to reject the checksum error,

saving the page of memory,

inserting a breakpoint into the saved page of memory,

altering an instruction pointer to the saved page of memory, and

processing the saved page of memory.

13. (Currently Amended) A method of debugging an executing service on a pipelined CPU architecture having a pipeline, the method comprising:

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setting a breakpoint at a last safe point location in an instruction set in the pipeline behind a first breakpoint location if the first breakpoint location is at an unsafe location in the pipeline instruction set;

saving a minimum state of the executing service;

simulating instructions of the executing service from the last safe point to a next safe point past the breakpoint;

executing debug commands within the executing service; and restoring the state of the executing service.

14. (Original) The method of claim 13 wherein restoring further comprises:

storing the simulated state of the executing server to the CPU; and

restoring an original execution.

15. (Original) The method of claim 13 wherein simulating further comprises single stepping through a set of unsafe instructions, the set of unsafe instructions are between the last safe point and a next safe point.

16. (Currently Amended) A method of debugging an executing service on a pipelined CPU architecture without hardware interlocks, the method comprising:

fetching a page of memory of the executing service into an instruction cache;

checking for a checksum error within the page of memory; and

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if the executing service is set to reject the checksum error,

saving the page of memory,

inserting a breakpoint into the saved page of memory,

altering an instruction pointer to the saved page of memory, and

processing the saved page of memory

setting a breakpoint within an executing service; and

executing one or more no-op instructions to flush the pipeline, if there is data in the pipeline that needs to be saved.

17. (Original) The method of claim 16 wherein processing further comprises:

setting a breakpoint within an executing service;

saving a minimum state of the executing service;

altering a program counter of the executing service;

executing debug commands within the executing service;

restoring the program counter of the executing service; and

restoring the state of the executing service.

18. (Currently Amended) A system for debugging an executing service on a pipelined CPU architecture having a pipeline without hardware interlocks, the system comprising:

a debugger to set a breakpoint within an executing service, execute one or more no-op instructions to flush the pipeline, if there is data in the pipeline that needs to be saved, and execute debug commands within the executing service;

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wherein the debugger is further operable to set a program counter of the executing service to point to a save stub to save a minimum state of the executing service;

a processing engine to execute the breakpoint; and

wherein the debugger is further operable to set the program counter of the executing service to point to a restore stub to restore the state of the executing service.

19. (Original) The system of claim 18 wherein the debugger is further operable to locate an original instruction within the executing service to set the breakpoint, insert a breakpoint instruction at the breakpoint, start the executing service, wait for the breakpoint to execute, wait for memory fetches and configuration loads to complete, and restore the original instruction at the breakpoint location.

20. (Original) The system of claim 18 wherein the debugger is further operable to alter an instruction within the executing service at a breakpoint location, and invalidate a page cache of the executing service.

21. (Original) The system of claim 18 wherein the debugger is further operable to set a breakpoint register to point to a breakpoint location.

22. (Original) The system of claim 18 wherein the save stub is further operable to save the executing service registers.

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23. (Original) The system of claim 18 wherein the processing engine is further operable to flush a pipeline of a set of pipeline instructions of the executing service.

24. (Currently Amended) A The system of claim 22 for debugging an executing service on a pipelined CPU architecture without hardware interlocks, the system comprising:

a debugger to set a breakpoint within an executing service and execute debug commands within the executing service;

wherein the debugger is further operable to set a program counter of the executing service to point to a save stub to save a minimum state of the executing service; and

a processing engine to execute the breakpoint,

wherein the debugger is further operable to set the program counter of the executing service to point to a restore stub to restore the state of the executing service, and wherein the debugger is further operable to determine if any executing service registers are unstable, save the value of any registers that change after each pipeline cycle if registers are unstable, save the old values of the registers before new values are written to the registers, and if the breakpoint location is set on a location that uses old values of registers.

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25. (Original) The method of claim 24 wherein registers are scalar registers or predicate registers.

26. (Previously Presented) The system of claim 18 wherein the debugger is further operable to start execution of the executing service, store configuration registers of the

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executing service, save values of the scalar and predicate registers, and save pipeline registers.

27. (Previously Presented) The system of claim 18 wherein the debugger is further operable to start the executing service at the breakpoint.

28. (Original) The system of claim 18 wherein the restore stub is further operable to:

if a breakpoint location is on an instruction that does not make use of old values, restore stable registers;

if the breakpoint location is on an instruction that does make use of old values,

restore unstable registers, and

reload the pipeline;

alter the program counter of the executing service to point to the breakpoint location; and

start execution of the executing service at the breakpoint location.

29. (Original) The system of claim 28 wherein the restore stub is further operable to reload the pipeline state directly.

30. (Original) The system of claim 28 wherein the restore stub is further operable to re-execute the original instructions within the pipeline to recreate the pipeline at a time of the breakpoint.

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31. (Original) The system of claim 18 wherein the processing engine is further operable to:

fetch a page of memory of the executing service into an instruction cache; and

check for a checksum error within the page of memory.

32. (Original) The system of claim 18 wherein the debugger is further operable to:

if the executing service is set to reject the checksum error,

save the page of memory,

insert a breakpoint into the saved page of memory,

alter an instruction pointer to the saved page of memory, and

process the saved page of memory.

33. (Currently Amended) A system for debugging an executing service on a pipelined CPU architecture having a pipeline, the system comprising:

a save stub to save a minimum state of the executing service;

a restore stub to restore the state of the executing service; and

a debugger to set a breakpoint at a last safe point location in an instruction set in the pipeline behind a first breakpoint location if the first breakpoint location is at an unsafe location in the pipeline instruction set, simulate instructions of the executing service from the last safe point

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to a next safe point past the breakpoint, and execute debug commands within the executing service.

34. (Original) The system of claim 33 wherein the restore stub further stores the simulated state of the executing service to the CPU, and resumes an original execution.

35. (Original) The system of claim 33 wherein the debugger is further operable to single step through a set of unsafe instructions, the set of unsafe instructions are between the last safe point and a next safe point.

36. (Currently Amended) A system for debugging an executing service on a pipelined CPU architecture having a pipeline, the system comprising:

a processing engine to fetch a page of memory of the executing service into an instruction cache, and check for a checksum error within the page of memory; and

if the executing service is set to reject the checksum error, a debugger operable to save the page of memory, insert a breakpoint into the saved page of memory, alter an instruction pointer to the saved page of memory, and process the saved page of memory, wherein the debugger is further operable to set a breakpoint within an executing service, and execute one or more no-op instructions to flush the pipeline, if there is data in the pipeline that needs to be saved.

37. (Currently Amended) The system of claim 36 wherein the debugger is further operable to ~~set a breakpoint within an~~

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~~executing service~~, save a minimum state of the executing service, alter a program counter of the executing service, and execute debug commands within the executing service.

38. (Original) The system of claim 37 further comprising:
a restore stub operable to restore the program counter of the executing service, and restore the state of the executing service.

39. (Currently Amended) A system for debugging an executing service on a pipelined CPU architecture having a pipeline, the system comprising:

means for setting a breakpoint within an executing service;
means for executing service, and execute one or more no-op instructions to flush the pipeline, if there is data in the pipeline that needs to be saved

means for saving a minimum state of the executing service;
means for setting a program counter of the executing service to point to a save stub;

means for setting the program counter of the executing service to point to a restore stub; and

means for restoring the state of the executing service.

40. (Currently Amended) A system for debugging an executing service on a pipelined CPU architecture having a pipeline, the system comprising:

means for setting a breakpoint at a last safe point location in an instruction set in the pipeline behind a first

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breakpoint location if the first breakpoint location is at an unsafe location in the pipeline instruction set;

means for saving a minimum state of the executing service;

means for simulating instructions of the executing service from the last safe point to a next safe point past the breakpoint;

means for executing debug commands within the executing service; and

means for restoring the state of the executing service.

41. (Currently Amended) A system for debugging an executing service on a pipelined CPU architecture having a pipeline, the system comprising:

means for fetching a page of memory of the executing service into an instruction cache;

means for checking for a checksum error within the page of memory; and

if the executing service is set to reject the checksum error,

means for saving the page of memory,

means for inserting a breakpoint into the saved page of memory,

means for altering an instruction pointer to the saved page of memory, and

means for processing the saved page of memory,

means for setting a breakpoint within an executing service, and

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means for executing one or more no-op instructions to flush the pipeline, if there is data in the pipeline that needs to be saved.

42. (Currently Amended) A computer readable medium comprising instructions, which when executed on a processor, perform a method for debugging an executing service on a pipelined CPU architecture having a pipeline, comprising:

setting a breakpoint within an executing service;

executing one or more no-op instructions to flush the pipeline, if there is data in the pipeline that needs to be saved;

saving a minimum state of the executing service;

setting a program counter of the executing service to point to a save stub;

setting the program counter of the executing service to point to a restore stub; and

restoring the state of the executing service.

43. (Currently Amended) A computer readable medium comprising instructions, which when executed on a processor, perform a method for debugging an executing service on a pipelined CPU architecture having a pipeline, comprising:

setting a breakpoint at a last safe point location in an instruction set in the pipeline behind a first breakpoint location if the first breakpoint location is at an unsafe location in the pipeline instruction set;

saving a minimum state of the executing service;

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simulating instructions of the executing service from the last safe point to the breakpoint; executing debug commands within the executing service; and restoring the state of the executing service.

44. (Currently Amended) A computer readable medium comprising instructions, which when executed on a processor, perform a method for debugging an executing service on a pipelined CPU architecture having a pipeline, comprising:

fetching a page of memory of the executing service into an instruction cache;

checking for a checksum error within the page of memory; and

if the executing service is set to reject the checksum error,

saving the page of memory,

inserting a breakpoint into the saved page of memory,

altering an instruction pointer to the saved page of memory, and

processing the saved page of memory,

setting a breakpoint within an executing service, and

executing one or more no-op instructions to flush the pipeline, if there is data in the pipeline that needs to be saved.

45. (Previously Presented) The method of claim 1, wherein saving the minimum state further comprises saving a minimum amount of the executing service that can be restored to halt and

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restart execution of the service without altering the behavior of the executing service.

46. (Previously Presented) The method of claim 13, wherein saving the minimum state further comprises saving a minimum amount of the executing service that can be restored to halt and restart execution of the service without altering the behavior of the executing service.

47. (Previously Presented) The method of claim 17, wherein saving the minimum state further comprises saving a minimum amount of the executing service that can be restored to halt and restart execution of the service without altering the behavior of the executing service.

48. (Previously Presented) The system of claim 18, wherein the minimum state comprises a minimum amount of the executing service that can be restored to halt and restart execution of the service without altering the behavior of the executing service.

49. (Previously Presented) The system of claim 33, wherein the minimum state comprises a minimum amount of the executing service that can be restored to halt and restart execution of the service without altering the behavior of the executing service.

50. (Previously Presented) The system of claim 37, wherein the minimum state comprises a minimum amount of the executing

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service that can be restored to halt and restart execution of the service without altering the behavior of the executing service.

51. (Previously Presented) The system of claim 39, wherein the means for saving a minimum state comprises means for saving a minimum amount of the executing service that can be restored to halt and restart execution of the service without altering the behavior of the executing service.

52. (Previously Presented) The system of claim 40, wherein the means for saving a minimum state further comprises means for saving a minimum amount of the executing service that can be restored to halt and restart execution of the service without altering the behavior of the executing service.

53. (Previously Presented) The computer readable medium of claim 42, wherein saving the minimum state further comprises saving a minimum amount of the executing service that can be restored to halt and restart execution of the service without altering the behavior of the executing service.

54. (Previously Presented) The computer readable medium of claim 43, wherein saving the minimum state further comprises saving a minimum amount of the executing service that can be restored to halt and restart execution of the service without altering the behavior of the executing service.